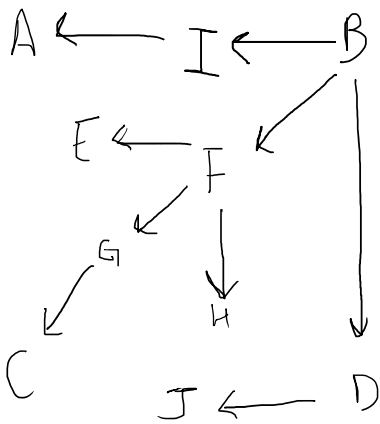
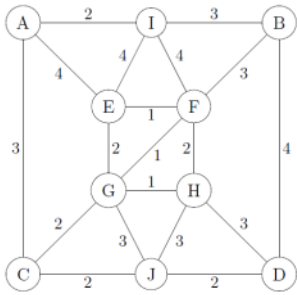


Perform Dijkstra's algorithm on the following graph - choose B as your start vertex:



v	d[v]	P[v]
A ⁸	∞ ² 5	I
B ⁰	0	NIL (null)
C ⁹	∞ ⁵ 6	G
D ⁴	∞ ¹ 4	B
E ⁶	∞ ² 7 ³ 4	I ³ F
F ³	∞ ¹ 3	B
G ⁵	∞ ³ 4	F
H ⁷	∞ ³ 5	F
I ²	∞ ¹ 3	B
J ¹⁰	∞ ⁴ 6	D

Dijkstra's Correctness

Let T_s be distance tree constructed by Dijkstra's starting at s

Let O_s be an optimal distance tree rooted at s

Let edges e_1, \dots, e_m be ordered according to how they are added to T_s

Consider the first edge $e_i = (u, v)$ such that

$e_i \in T_s$ and $e_i \notin O_s$ (ie: the first different edge between the two trees)

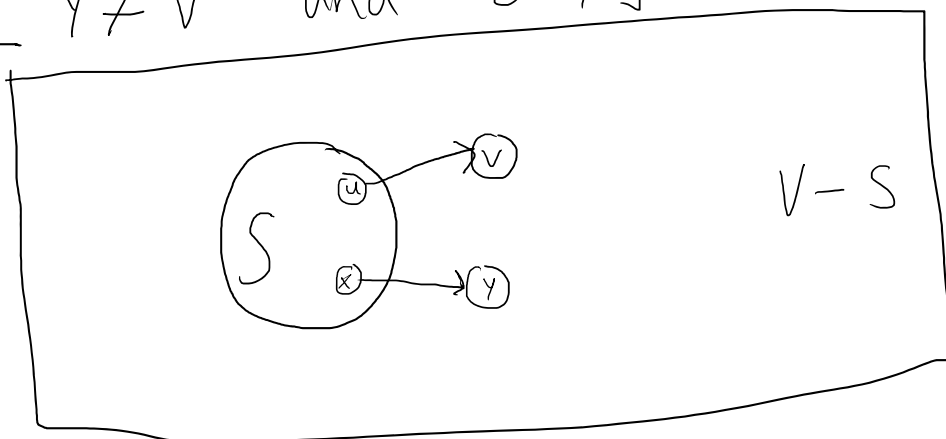
The $e_1, \dots, e_{i-1} \in T_s$ and let S be set of vertices added up to this point (ie: all endpoints of e_1, \dots, e_{i-1})

Then each node in S has minimum path distance to s (the starting vertex)

Since $(u, v) \notin O_s$ there must exist a shorter path p from s to v

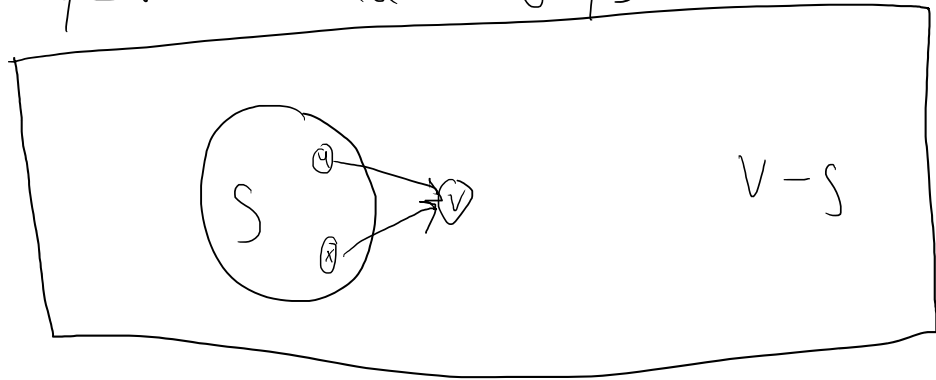
Consider edge $e_j = (x, y)$, $j > i$ on p that has one endpoint in S and one in $V-S$ ($x \in S, y \in V-S$)

Case 1: $y \neq v$ and $d[y] < d[v]$



then our algorithm would have chosen e_j next and not e_i

Case 2a: $y=v$ and $d_0[y] < d_T[v]$



then Dijkstra would also have chosen e_j instead of e_i

Case 2b: $y=v$ and $d_0[y] = d_T[v]$

then (x, v) can be swapped with (u, v) in O_s and now O_s looks closer to T_s

If you repeat this, eventually $T_s = O_s$

thus Dijkstra's produces optimal result